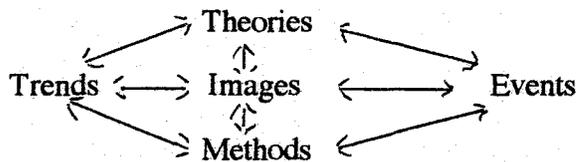


## Methods in Futures Studies (Jim Dator)

### 1. The basic paradigm:



### 2. Four categories of futures methods:

- Using experience and/or knowledge of history to anticipate the future (*Insight*)  
(The most common method).
- Forecasting the future from the present and/or past (*Flashlight*)  
(The most common futures method)
- Incasting from the future (*Lighthouse*)  
(A way we stress. Is it possible?)
- Designing/inventing/creating the future  
(Our special emphasis)

### 3. Three components of the future:

- Same as past/present (what are these?)  
(Knowledge of history, and/or personal experience, is all you need)
- Deriving from the trends of the present/past  
(What trends? What shape? Cycles?)
- Utterly new  
(How could there be anything "utterly new", never before experienced?)

### 4. Forecasting assuming continuity of past and/or present: Trend analysis

What are the relevant variables? How to operationalize and measure them?

Linear extrapolation (bivariate); Nonlinear extrapolation; cycles (Kondratieff; Dewey; 1920s again?); Exponential growth; S-curves; Step functions; Envelop curves; multi-variate extrapolation (How interrelate different variables? [Lag, lead, equivalence])

### 5. Forecasting assuming discontinuity from the present, but similarity with the past, or the present elsewhere: Analogy

Problem in knowing what really happened in the past; isomorphism of past & future; "development"; "improbable futures" (Kaufman, p. 120); science fiction; cross-cultural research; primate and/or other biological research; evolutionary theory.

### 6. In-casting from the future

A. *Deductive forecasting* (from the Four Futures, etc)

B. *Qualitative Evaluations*:

Commissions, public (or expert) opinion polls; AD groups; brainstorming; Delbecq; De Bono's colored hats (white, green, blue, yellow, red, black); Delphi and cross-impact; futures wheels (Burke's Connections)

C. *Games/models/simulations*

Mental/verbal

Written

Mathematical

Structure (Units [variables] and boundaries); levels (physical quantities); rates (use of those quantities); flows (from what to what units); auxiliary variables; time delays

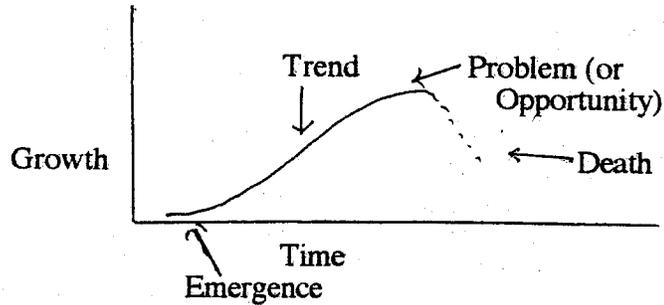
Limits to Growth:  
Population, Resources, Production, Land, Pollution.

Experiential  
Visual  
AV  
Tactile, Olofactory, etc.

**D. Scenarios**

Using timelines; "The oceans died in 19XX...."; Looking Backward; Pieces of a fruit cake; Choice and Consequences; Parliamentary Debates

**E. Emerging Issues Analysis**



**7. Designing the Future**

Normative futures; value-based futures.  
Inventing the future rather than passively forecasting it.  
Considering alternative futures and envisioning a preferred future;  
Devising strategies, tactics, and actions leading towards the preferred future.  
All of this on a continual, iterative, routine basis.

**8. Decolonizing the Future**

